

BLACK WIDOW

Trained from childhood to be a spy for the KGB, Natasha Romanoff broke free of their conditioning and joined S.H.I.E.L.D. instead. Now she uses her deadly skills to thwart the schemes of evildoers as the Black Widow!

This hero pack comes with everything you need to play as Black Widow, including a pre-built deck.

For your first game with Black Widow, take all of the cards preceding the divider card and follow the Setup instructions in the Learn to Play. There is a complete decklist on the reverse side of the divider card for your reference.

The remaining cards included after the divider card can be used when creating your own custom player deck. The rules for deck customization can be found in Appendix I of the Rules Reference.

BLACK WIDOW / JUSTICE

Black Widow's power comes from her years of training, making her ready for any situation. Instead of attacking enemies head-on, she frustrates their plans with **PREPARATION** cards. Use her Widow's Bite to stun a minion after it enters play, or use her Grappling Hook to cancel the effects of a treachery card when it is revealed. Each time she triggers the ability of a **PREPARATION** card, she can deal damage to an enemy with her Widowmaker ability!

With the Justice aspect, prevent the villain from advancing their scheme with Counterintelligence, or catch them off-guard with a Stealth Strike. Summon fellow S.H.I.E.L.D. operatives Quake and Agent Coulson to help ensure the villain is brought to justice!



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To the Marvel Comics artists whose amazing work is featured in this game: Thank you, thank you, thank you.

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